

CASA 2022



www.casa2022.org

2022 35th International Conference on Computer Animation and Social Agents

July 5-7, 2022 | Nanjing, China



TOPICS

CASA invites submissions on a broad range of topics, including but not limited to:

Computer Animation

- Motion Control
- Motion Capture & Retargeting
- Path Planning
- Procedural Modeling and Animation

Social Agents

- Social Agents and Avatars
- Emotion and Personality
- Machine Learning
- Autonomous Actors

Virtual & Augmented Reality

- Artificial Agents in Virtual Reality
- Mixed and Augmented Reality
- Population Generation for Virtual Worlds
- Virtual Cities

For more info, please visit:

<http://www.casa2022.org/cfp.html>

IMPORTANT DATES

Submission Deadline	April 7, 2022
Notification of Acceptance	May 1, 2022
Registration Deadline	May 15, 2022

CONTACT

Conference Secretary: Ms. Sylvia

Email: casa2022_conf@outlook.com

Tel: +86-18030559376

CASA is the oldest international conference on computer animation and social agents in the world. It was founded in Geneva in 1988 under the name of Computer Animation (CA). The 35th International Conference on Computer Animation and Social Agents (CASA 2022) will be held on July 5-7, 2022 in Nanjing, China.

WORKSHOP 1

AniNex: The 4th workshop on Next Generation Computer Animation Techniques

The 4th AniNex workshop will be collocated with CASA 2022. High quality papers will be recommended to be published in the journal **Computer Animation and Virtual Worlds (SCI & SCIE)** of Wiley. Other accepted papers will be included in the conference proceeding of CASA 2022.

The workshop is partially supported by the EU H2020 Marie Skłodowska-Curie Scheme (Multifluid, 895941; CfACTs, 900025) and the National Natural Science Foundation of China (61873299).

Topics of interest include (but are not limited to):

Advanced physics-based animation techniques and dynamics
Machine learning applications in computer graphics
Other advanced computer animation techniques

Submission Deadline for Workshop: 1 May, 2022

Notification of Acceptance: 23 May, 2022

For more info about Workshop, please visit:

<http://www.casa2022.org/workshop1.html>

SUBMISSION

Submission System:

<http://www.easychair.org/conferences/?conf=casa2022>

- Formatting Template:

LaTeX: http://www.casa2022.org/tmpl_pac.zip

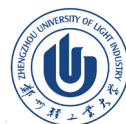
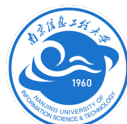
Microsoft Word: http://www.casa2022.org/msword_pac.zip

- Submission Guideline: <http://www.casa2022.org/sub.html>

PUBLICATION

The conference programme will include papers for the Journal of Computer Animation and Virtual Worlds (SCI & SCIE) published by Wiley and those for the conference proceeding.

Co-sponsor



Co-organizer

